SWORDS & WIZARDRY ™

Portrait

Player's Name

Character's Name   Age

Class or Race   Alignment

Languages

HP   **AC**   **Save**

Weapon	Damage	Weight

Strength — *Melee Hit and Damage Bonus*

Dexterity — *Ranged Hit Bonus / AC Bonus*

Constitution — *Hit Point Bonus*

Armor	AC Bonus	Weight

Intelligence — *Maximum Spell Level*

Wisdom

Combat Bonuses

Melee Hit   Melee Damage   Ranged Hit

Charisma — *Maximum No. Special Hirelings*

9	8	7	6	5	4	3	2	1	0	−1	−2	−3	−4	−5	−6	−7	−8	−9
10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28

Level	Next Level

Experience Points	Bonus

Equipment Worn	Weight

Equipment Carried	Weight

Treasure and Magical Items	Weight

Spells	Prepared